



JUNIOR COMPETITION RULES AND GUIDELINES 2023

RISK WARNING

All Participants should be aware that there are risks of injury associated with playing basketball. Risks will arise in the context of the activities of running, catching, throwing and guarding opposing players. While we aim to minimise risks, it is not possible to eliminate them all. The Association accepts no responsibility for injury to any unregistered player.

These competition guidelines have been created for the Byron Bay Basketball association (BBBA) to enhance the experience and development of the Association(its players, referees, game officials and spectators), to optimise fairness in all association competitions and to promote the sport of basketball in the local area.

COMPETITORS AND OFFICIALS

All competitors, officials, coaches and supporters of the BBBA agree to follow the guidelines set out here and agree to only deviate from the guidelines with the explicit permission of the relevant Competition Committee.

Competitors, coaches and officials are encouraged to reach agreement on matters relating to the conducting of matches and the creation of teams to optimise the experience of players involved. With this in mind, the committee/board will not unreasonably refuse team, coaches and officials the right to temporarily suspend normal guidelines and create special rules for a match if all players, coaches and officials involved unanimously agree.

JUNIOR COMPETITIONS

The BBBA currently conduct the following Junior competitions:

Autumn (Term 1 and Term 2)

Spring (Term 3 and Term 4)

Primary School Boys

Primary School Girls

High School Boys

High School Girls

The rules below will be enforced at the discretion of the Board.

1.PLAYERS, FEES and EQUIPMENT

- a. All players must be registered with **Byron Bay Basketball Association** online via SportsTG and turning 8 years of age during the season or older unless previously approved by the Board.
- b. Registration Fees will be set by the Board during the year in accordance with BNSW consultation and must be paid after the two (2) weeks 'Free to Trial' period and before the third (3rd) week of competition for a new player and renewed yearly (both new & returning players). Players who have not paid their game fees during this period, will not be able to take the court until payment is received. (As per BBBA Fees, Payments and Refunds Policy).
- c. Playing Fees are set per player per season by the Board.
- d. Size 6 balls are used for all Primary School Competitions and High School Girls Competition.
- e. Size 7 balls are used for High School Boys Competition.

2. TEAMS

- a. Team composition is at the discretion of the Court Official and the Board according to fairness, age and ability. All Team changes must go through the Court Official and Board. The first two (2) weeks of each season (school term) is when Team composition occurs, and games are played to determine a fair and equal competition.
- b. Games may begin with a minimum of four (4) players of each team on the court and both referees present.
- c. The Court Official may fill teams with extra players when less than five (5) players turn up for a team.
- d. If a Team has three (3) players or less present within 10 minutes (1st Quarter) of starting time, that team will technically forfeit that game but may continue to play with fill-in players.
- e. Any player whose name has not been confirmed on the score sheet may have their name added after the game commences, but no later than half time.

3. PLAYER QUALIFICATIONS FOR FINALS

- a. For any player to participate in the final series, that player must participate in a minimum of three (3) competition games in that team prior to the commencement of the semi-finals.

4. GRADING (As per BBBA Junior Domestic Team Selection & Composition Policy)

- a. Once accepted into a grade by the Court Official, a player may play with a higher grade and return to his or her grade. Playing in a lower grade is not allowed without approval of the Court Official. The Court Official and/or The Board reserve the right to review grading at any time.
- b. Any players wishing to play more than one grade at one time must have the approval of the Board.

5. UNIFORMS & EQUIPMENT

- a. Teams to submit intended uniform colours to the Competition Committee for approval at the time of team nomination.
- b. All players will be allowed three (3) weeks from commencement of competition to secure correct team uniforms
- c. Appropriate sporting footwear must be worn at all times. Sandals, Thongs and Leather shoes are not permitted at any time.
- d. All players must wear their team's uniform, correctly numbered back and front.
- e. All Players should be correctly uniformed for each game. If a player is in breach of the uniform code in the view of the Court officials they may award the offending players teams opponents two (2) points per offending player at the start of the game. This will be capped at ten (10) match points and must be enforced prior to the game commencing
- f. No Jewellery is allowed whilst playing including but not limited to watches, necklaces, earrings, bracelets, facial rings, rubber bands, friendships bracelets. Any piercings that are less than a month old may be taped.
- g. long fingernails (natural or acrylic) are not permitted. They may be taped. Court officials are to inspect players' fingernails before tip off.
- h. Plaiting and hair accessories are not allowed. Braiding may be acceptable at the discretion of the court officials.

6. GAME DAY REGULATIONS

- a. Teams must be present at the stadium ten (10) minutes before the advertised starting time. Game clocks will commence at the advertised starting times. The clock will not be stopped or reset unless the referees are not at the court ready to start the game.
- b. **Teams must provide one person from each team for scorebench.**
- c. Games will be Ten (10) minute quarters. No extra time will be played in the event of the draw (except for Finals) and there is no injury time.
- d. Games are running clock, including time outs.

- e. Teams are eligible for one (1) timeout of 1 minute only per quarter per team. No time outs are allowed in the last two (2) minutes of every quarter. Half time will be two (2) minutes only.
- f. Teams are allowed 5 Team Fouls each quarter before Bonus is to be awarded.
- g. Players are allowed 5 personal fouls per game. For Under 12's only, once maximum has been reached, they must sit off for a period of two (2) minutes and for every corresponding foul after that for the rest of the game.
- h. A game may be postponed by agreement between all teams and the Board.

7. COMPETITION POINTS WILL BE AWARDED AS FOLLOWS:

WIN - three (3) competition points

BYE - three (3) competition points

DRAW - two (2) competition points

LOSS - one (1) competition point

FORFEIT (NOTIFIED) - zero (0) competition points (with a minimum of 2 hours notice to the Court Official Bekk Wall 0405244552)

UNNOTIFIED FORFEIT - loss of two (2) competition points

8. FINALS QUALIFICATION

- a. The BBBA Board and competition committee will determine the appropriate competition final series format approximately three (3) weeks before the scheduled conclusion of the competition
- b. Under normal circumstances, semi-finalists or grand finalists (where it is determined that there should be no semi-finals) will be determined by competition points.
- c. In cases where two teams lie even on the competition table the team with the most successful win-loss record against the other for the competition regular season will be determined as the team to progress. In cases where the win-loss record between the teams is equal then the teams point difference (points for and against totals) will be tallied for the games where the teams played against each other in the regular season and the team with the superior record would progress.
- d. As indicated in PLAYER QUALIFICATION FOR FINALS Rule 3 (above), To qualify to play in a final series, a player must have participated in at least three (3) of the teams regular season games.

9. FINALS GAME TIMING

- a. **Finals Clock - For High School Competition only:** Semi Finals, Finals and Grand Finals the **clock will stop for time outs and in the last two (2) minutes of the last half if the game is within eight (8) points.**

b. **Finals Clock - For Primary School Competition only**: Semi Finals, Finals and Grand Finals the **clock will stop for time outs only**

c. In the event of a Draw, five (5) minutes of extra time will be played

10. REFEREES

a. Referees must wear an approved referee uniform according to their grading.

b. All Players/Coaches/ Managers/Spectators must adhere to the referee's decisions. A ZeroTolerance Policy is in affect at **BBBA** and any person not adhering to it, may be asked to leave by the Court Official or a Board Member.

c. Any complaints or comments on the refereeing should be directed to the Referees Coordinator – if not available, the Court Controller or a Board Member. Written complaints can also be made to the Board.

d. Players/Coaches/ Managers/Spectators are not to address the junior referees directly at any time except to ask questions or clarify a call.

11. BLOOD RULE

a. In the case of blood, the game must be stopped, and the player must be substituted for treatment and cannot re-enter the game until the bleeding has been stopped or contained.

12. DUNKING

a. Any Dunking that involves grasping of the ring, hanging from the ring or is thought by a club official or court official tput the ring, backboard or supports at risk, is not permitted before or during the game. One warning will be given. It is recognised that grabbing the ring may be required to avoid injury at some times.

PROTESTS

Teams may protest the result of a game. If a written submission is received by the Competition Committee or Board within 24 hours of the game and the submission clearly sets out good reasons for their complaint the committee will not unreasonably refuse to give the appeal a hearing. Appeals should not be made on the basis of disagreement with a referee's call.

SPECIAL GUIDELINES - Junior Competitions

Court officials may carry out their role less formally than they would with more senior advanced competitions and may be more lenient with their calling of violations at their discretion. The on court officials will attempt to optimise each players and each team's development opportunities as well as mentor them in terms of developing sportsmanship and leadership.

THE 'MERCY' RULE

In the event of a significant mismatch and blowout score, officials and coaches from both teams may agree to adopt special rules to enable all players to better enjoy their experience of the match. While these guidelines do not seek to propose a specific set of 'Mercy Rules', some of the following modifications could be applied to assist with the better flow of the game.

- i. Defending players of the leading team only permitted to match-up in defence in the other teams front court
- ii. The leading teams coach might consider using his bench players for the majority of the remainder of the match
- iii. The leading teams coach might consider minimising the use of tactics that decrease the oppositions ability to have possession of the ball e.g presses and traps.

The decision to invoke the 'Mercy' Rule would not constitute a forfeit and competition points would be awarded on that basis.

'Mercy' Rules can be invoked in any competition with the agreement of all stakeholders involved.

By entering a team or player and by taking the court, all players agree to abide by the above. FIBA Rules are in place and any rule not addressed above, reverts to current FIBA Rules. Byron Bay Basketball Association is a member of Basketball NSW & Basketball Australia and as such, we adopt and adhere to all Codes released by both, including adhering to all laws & public health orders.